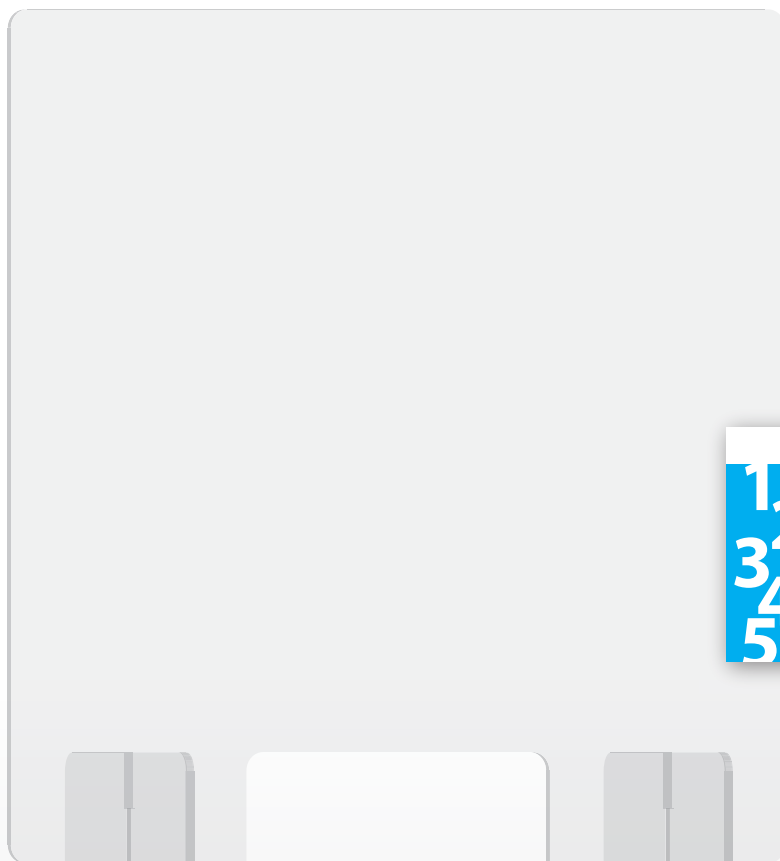


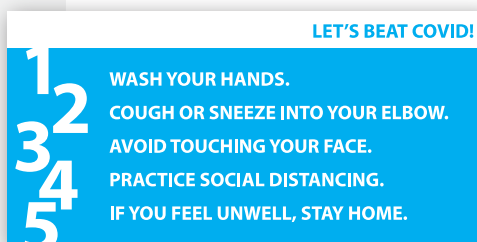
# LET'S BEAT COVID!

## DESK GUARDS AND DECAL GRAPHICS



### Stand Alone Desk Guard

- 1/4" clear acrylic
- Self-standing
- Cut-out area for payment processing
- 46x36" large surface area
- Rounded corners for additional safety
- Easy to wipe clean and sanitize
- Optional sizes available: 18x24", 32x36", 24x32", 32x32", 46x32", 72x36" & 94x36"



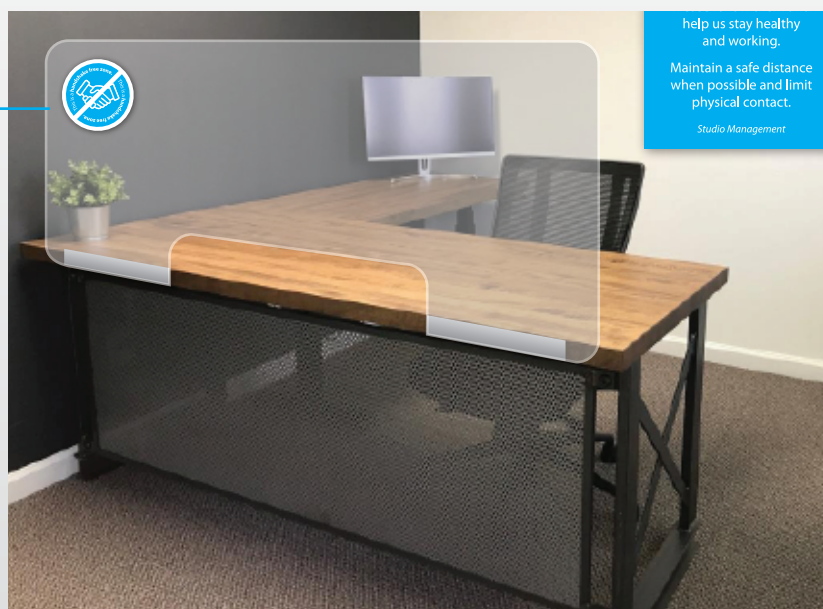
### 5 Steps to beating Covid (x2)

- Self adhesive decal
- Laminated with floor guard
- Use on desk guard or in other locations
- 18x9" dimensions

### EXAMPLES OF DECAL AND SIGN APPLICATION

#### Desk Guard

- 1/4" clear acrylic
- fastens to your desk
- Cut-out area for payment processing
- 46x30" large surface area
- Rounded corners for additional safety
- Easy to wipe clean and sanitize
- Custom sizes available upon request.



# LET'S KEEP OUR STUDIOS SAFE!

## DESK GUARDS AND DECAL GRAPHICS

### Social Distancing Decals (x12)

- x2 18" footprint decals
- x2 12" footprint decals
- x2 6" footprint decals
- x2 18" 6' decals
- x2 12" 6' decals
- x2 6" 6' decals
- Laminated with floor guard
- Use as floor graphics or in other key locations



**PLEASE STAY BEHIND THE LINE. DO YOUR PART TO STOP THE SPREAD OF COVID.**

### Social Distancing Strips (x8)

- x8 48" spacing strips
- Laminated with floor guard
- Use for check-out or washroom line **floor graphics**

**\*ALL DECALS ARE MULTIPLE USE AND CAN BE MOUNTED TO A VARIETY OF SURFACES INCLUDING FINISHED FLOORS**

### LET'S BEAT COVID!

In order to beat COVID-19 we've added new procedures and protocols for cast, crew and guests. Please follow them and help us stay healthy and working.

Maintain a safe distance when possible and limit physical contact.

*Studio Management*

### Let's Beat Covid sign (x2)

- x2 18" x 24" PVC sign
- Use at main entrances and key locations



### Handshake Free Zone Decals (x6)

- x2 18" decals
- x2 12" decals
- x2 6" decals
- Laminated with floor guard
- Use as floor graphics or in other key locations

**Want to change the colour?  
No problem.**

